



## **Sports Event: Kids (Age 7 to 12) Soccer Tournament**

**Date:** June 26/27

**Venue:** CLARK PARK (aka Strandherd Park in Google Map) Corner of Strandherd Drive and Houlahan St., in Barrhaven.

**Entrance fee:** \$5 per player. Fee must be paid on or before the draw date.

**Jerseys:** Mandatory, same color t-shirts are ok

**Gender/Age:** Mixed (Age 7 to 12)

### **Rules and Regulations:**

In this competition the emphasis is on enjoyment and social atmosphere. While competitiveness is not discouraged, it should be remembered that novice players need some encouragement and the "win at all costs" philosophy is not appropriate. The normal rules of field Soccer shall apply except to the extent that they are negated or modified by these rules. All rules are open to the interpretation of the referee and their decision is final.

### **Wet Weather Procedure:**

NCRTA Sport coordinator/Soccer Convenor will inform you whether or not games are on. Once games have started, it is up to the Convenor to continue or cancel games should poor weather intervene. Please note that all players should be aware of this procedure and NCRTA will not take responsibility for Teams who arrive that HAVE NOT checked with the Soccer Convenor.

### **1. Responsibility of Players**

All players are responsible for reading and understanding the rules contained herein.

If there are any rules that are not clear please discuss these with the referee prior to the commencement of the game or at half time. Because of time constraints the referees will not discuss rules or rulings during the game.

### **2. Location**

Unless otherwise indicated, all games will be played on the CLARK PARK (aka Strandherd Park)

### **3. Game Commencement**

Teams should arrive 10 minutes prior to the commencement of their match to allow for smooth transition of games.

Any teams that are not ready to commence play with a minimum of 4 appropriate players (see Rule 4) 5 minutes after the referee has signalled the game can start will incur a 0-5 loss.

In all circumstances the game must finish at the scheduled time.

### **4. Number of Players**



(a) Teams are allowed a maximum of 7 players (including a goalkeeper) on the field;

And( 2 reserves)

(b) There must be a minimum of 2 members of either sex on the field at all times.

(c) Teams are allowed unlimited substitutions.

(d) Teams may commence games with 5 players provided rule 4(b) is satisfied.

(e) In the event that rule 4(a), (b) or (d) are broken and the referee doesn't immediately notice, any goals scored by the offending team during this time shall be disallowed and a penalty will be awarded to the opposition.

It is the responsibility of individual teams and team captains to ensure that they maintain the appropriate number of players on the field in accordance with Rule 4.

## **5. Timing**

Games consist of 2 by 20 minute halves with a 5-minute half time break. No clock stoppages will be made except under exceptional circumstances. Such circumstance will be at the sole discretion of the Referee.

No time outs are allowed.

If a game commences late (and is not deemed a forfeit - see rule 3) then it still must finish at the scheduled time.

## **6. Corners, Goal Kicks and Sidelines**

Corners and Goal Kicks are allowed in this competition. For a Goal Kick, the keeper must place the ball on the ground (anywhere within the 'goal rectangle' only) before kicking it.

Should the ball be kicked over the sideline by a team, their opposition shall receive an indirect free kick from where the ball exited the field.

## **7. The Playing and Goal Areas**

The goal area consists of the area inside the rectangle of red markers. Players may enter the goal area. The Goal Keeper can only handle the ball in this area.

## **8. Goals**

Goals can only be scored from a team's attacking half. A shot at goal cannot be taken at the kick off.

Shots cannot be taken from a team's defensive half, this means that if in the opinion of the referee a shot at goal is attempted from a team's defensive half and a goal is scored then the goal shall be disallowed EVEN if:

(a) The ball is mishandled by the keeper thus causing it to go in

(b) The ball deflects off any another player and subsequently goes in



Penalty - The ball shall then be passed to the goal keeper of the infringed team.

### **9. Required Uniform and Jewellery**

All players in a team should all wear the **same colour** t-shirt with overlay

It is compulsory for all players to wear appropriate enclosed sports shoes.

No player can take the field with bare feet or while wearing jewellery of any kind.

Players must wear shin guards at all times

### **10. The Sin Bin**

This competition is social. Any rough play, abusive language, bickering or challenge to the referees authority etc. will not be tolerated.

Rough play includes any form of slide tackle, tackling a player from behind, shoulder charging and any other act or omission that, in the referees opinion, places the safety of players at risk.

In most instances the following procedure will apply for the above infringements. Note however that the referee is perfectly entitled to send off any player at any stage for any reason for any period of time if they feel it necessary to do so for player safety or their ability to effectively control the game:

First offence: Warning for an infringement of rough play, abusive language, bickering or dissent.

Second offence: 5 minutes in the sin bin for a second infringement or a single incident that the Referee feels is sufficiently dangerous to warrant its award. No substitute player is allowed to replace a player who is sent off.

Third Offence: The player is sent off for the entire game and must remain off the grass surface until the conclusion of the game. Again no substitute player is allowed to replace a player who is sent off.

### **11. Start of Play**

To either start play or restart play (after a goal) a kick off is used. Note that a shot at goal cannot be taken at the kick off.

The ball must be placed on the halfway line and may be kicked either forward or backwards rolling at least the length of its diameter before being touched again (by a different player).

### **12. Free Kicks, Kick-Offs, etc.**

Players must be three (3) metres from the ball for all free kicks, kick-offs etc.

For a direct penalty, the keeper and all players are to adhere to Soccer Rules.

### **13. Finals**

If a draw results during any of the finals, a coin is tossed to decide who kicks off and then an extra five minutes is played in which the golden goal rule applies.



This means that the first team to score in this time shall be declared the winner.

If the teams are still even at the end of extra time, five (5) penalties will be taken by both teams. If the results are drawn after this then each team will take a single penalty until one team has missed and the other scored. The scoring team will be deemed the winner.

#### **14. Goal Keeper**

The ball can be passed by the defensive team to their own goalkeeper and, provided the keeper is in the goal area, they may pick up the ball with their hands.

In all instances, when in the goal area, the keeper must distribute (get rid of) the ball within 5 seconds of gaining control of it or an indirect free kick to the opposition team will result. This is the case regardless of whether the goal keeper has picked up the ball with their hands or not.

When substitutions occur, the player coming onto the court may assume any position on the court including the goal keeper position. If the player coming on assumes the goal keeper position, then the player who was goal keeper must either immediately remove themselves from the court (if they are the player being substituted off) or immediately assume another position on the court (if another outfield player is being substituted off).

#### **15. General**

Unless otherwise stated in these rules, normal Soccer Rules apply. All rules are open to the interpretation of the referee and his/her decision is final.

#### **16. Injury**

A player may call for 'time' due to an injury or illness, although the decision to stop play shall be at the sole discretion of the Referee. If a player is injured, it is their or their team mates responsibility to immediately inform the Referee. The Referee may stop the game at any time.

**Draw Date:** Friday, June 18th, 2010; All of the coaches must be present at this time and location -- currently planned to be held at the same place (Barrhaven) at 7 PM.

For any questions and suggestions, you may contact the coordinator.

Team name and name of the captain should be sent before June 12th, 2010. The names (both first and last name) of the rest of the players and their age, jersey colours must be submitted before Friday June 18th, 2010 via email to or phone.

#### **Disclaimer:**

In the case where any rules are misinterpreted by any participants, the NCRTA sports coordinators interpretation is the final answer.